

Kingsway Junior School

Art Progression Map

1. Drawing Progression

Year	Key Skills Development	Focus / Inspiration
Year 3	Line control, pattern creation, geometric design	Indian art
Year 4	Observational drawing, natural forms, pattern development, pastel and chalk techniques	William Morris
Year 5	Texture, pattern, realism, expressive drawing techniques	African art
Year 6	Realism, shading, tonal variation, detailed observational drawing	WW2 themes

Drawing Progression Summary

- Year 3: Basic pattern and shape control
 - Year 4: Observational skills and mixed media
 - Year 5: Texture, expression and early realism
 - Year 6: Advanced tonal drawing and realism
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2. Painting Progression

Year	Key Skills Development	Focus / Inspiration
Year 3	Ink printing, bold colour use, shape and pattern	Andy Warhol
Year 4	Brush control, directional strokes, texture building	Vincent Van Gogh
Year 5	Colour mixing, portrait painting, realism and expression	Frida Kahlo
Year 6	Landscape painting, precision brushwork, colour harmony, expressive painting	Monet & Impressionists

Painting Progression Summary

- Year 3: Printing and bold colour application
- Year 4: Brush technique and texture

- Year 5: Portraiture and colour mixing
- Year 6: Refined landscape and impressionist style painting

3. Sculpture Progression

Year	Key Skills Development	Focus / Inspiration
Year 3	Clay handling, rolling, shaping, joining (snaking, attaching)	Roman pottery (thumb pots)
Year 4	Pinching, pulling, adding detail with tools, refining form	Viking longboat busts
Year 5	Wire armatures, structural support, detailed sculpting techniques	Mayan statues
Year 6	Designing a series of sculptures, comparing, measuring, painting finishes	Terracotta Army

Sculpture Progression Summary

- Year 3: Basic clay manipulation
- Year 4: Developing form and detail
- Year 5: Structural support and advanced modelling
- Year 6: Themed sculpture series and evaluation

Overall Progression (KS2 Art & Design)

Across Years 3–6, pupils develop:

- **Technical skill progression:**
Control of tools → refinement → precision → mastery and independence
- **Drawing development:**
Pattern → observation → texture → realism and tone
- **Painting development:**
Printing → brush control → portraiture → expressive landscape work
- **Sculpture development:**
Clay basics → detailed modelling → structural engineering → thematic sculptural design